



### St Joseph's Catholic Primary School Subject Yearly Overview – Physical Education

Year Group	Autumn Term	Spring Term	Summer Term
EYFS	<p><i>EYFS follows a distinct curriculum with a holistic approach to activities. This is tailored the specific context of every EYFS setting. Activities are not subject specific; however, we have highlighted certain aspects of what is covered to demonstrate how the experiences offered to our pupils, as part of our EYFS provision at St Joseph's, feed into the national curriculum journey as pupils move into Year 1.</i></p> <p>Experiment with different ways of moving. Negotiates space successfully when playing racing and chasing games, adjusting speed or changing direction to avoid obstacles. Shows increasing control over an object in pushing, patting, throwing, catching, kicking.</p>		
Year 1	<p><b>Games- Ten Point Hoop</b> Use basic underarm, rolling and hitting skills; Sometimes use overarm skills e.g. throwing a bean bag; Intercept, retrieve and stop a beanbag and a medium-sized ball with some consistency; Sometimes catch a beanbag and a medium-sized ball; Track balls and other equipment sent to them, moving in line with the ball to collect it; Throw, hit and kick a ball in a variety of ways, depending on The needs of the game; Choose different ways of hitting, throwing, striking or kicking the ball; Decide where to stand to make it difficult for their opponent and to understand the term defend; Describe what they and others are doing; Describe how their body feels during games</p> <p><b>Gymnastics- Making Shapes</b> Show basic control and coordination when travelling and when remaining still; Choose and link 'like' actions; Remember and repeat these actions accurately and consistently; Find and use space safely, with an awareness of others; Identify</p>	<p><b>Dance- Moving Along</b> Perform basic body actions; Use different parts of the body singly and in combination; Show some sense of dynamic, expressive and rhythmic qualities in their own dance; Choose appropriate movements for different dance ideas; Remember and repeat short dance phrases and simple dances; Move with control; Vary the way they use space; Describe basic body actions and simple expressive dynamic qualities of movement</p> <p><b>Games- Rolla Ball</b> Able to send an object with increased confidence using hand or bat; Moves towards a moving ball to return with hand or bat; Scores points against opposition over a line/net;</p>	<p><b>Games- Beanbag Throw</b> Able to send an object with increased confidence using hand or bat; Moves towards a moving ball to return with hand or bat; Scores points against opposition over a line/net; Selects and applies skills to win points; Chases, stops and controls balls and other objects such as beanbags and hoops; Identifies space to send a ball; Be able to send an object in isolation; Moves towards a moving ball to return it with hand or bat; Be able to demonstrate basic sending skills in isolation;</p> <p><b>Athletics- Honey Pot and Colour Match</b> Be able to evaluate their performance using time; Know and understand quicker and slower ways of travelling;</p>



	<p>and copy the basic actions of gymnasts; Use words such as rolling, travelling, balancing, climbing; Make their body tense, relaxed, stretched and curled; Describe what they do in their movement phrases</p>	<p>Selects and applies skills to win points; Chases, stops and controls balls and other objects such as beanbags and hoops; Identifies space to send a ball; Be able to send an object in isolation; Moves towards a moving ball to return it with hand or bat; Be able to demonstrate basic sending skills in isolation;</p>	<p>Develop fundamental movement skills. E.g. hopping, skipping Engage in competitive and cooperative physical activities in a range of increasingly challenging situations;</p>
Year 2	<p><b>Gymnastics- Families of Actions</b> Plan and repeat simple sequences of actions; show contrasts in shape; Perform a sequence that shows clear change of speed; Perform the basic gymnastic actions with coordination, control and variety; Recognise and describe how they feel after exercise; Describe what their bodies feel like during gymnastic activity; Describe what they and others have done; Say why they think gymnastic actions are being performed well Be able to perform a sequence that flows;</p> <p><b>Games- Piggy in the Middle</b> Show awareness of opponents and teammates when playing games; Perform basic skills of rolling, striking and kicking with more confidence; Apply these skills in a variety of simple games; Be able to throw and catch a ball with a team member; Know and understand the term intercept; Make choices about appropriate targets, space and</p>	<p><b>Dance- Cat Dance</b> Perform body actions with control and coordination; Choose movements with different dynamic qualities to make a dance phrase that expresses an idea, mood or feeling; Link actions; Remember and repeat dance phrases; Perform short dances, showing an understanding of expressive qualities; Describe how dancing affects their body; Know why it is important to be active; Suggest ways they could improve their work; Be able to link and perform a series of Movements based on imaginary characters</p> <p><b>Games- Kick Rounders</b> Able to send an object with increased confidence using hand or bat; Moves towards a moving ball to return with hand or bat; Scores points against opposition over a line/net; Selects and applies skills to win points;</p>	<p><b>Games-Mini Tennis 1</b> Able to send an object with increased confidence using hand or bat; Moves towards a moving ball to return with hand or bat; Scores points against opposition over a line/net; Selects and applies skills to win points; Chases, stops and controls balls and other objects such as beanbags and hoops; Identifies space to send a ball; Be able to send an object in isolation; Moves towards a moving ball to return it with hand or bat; Be able to demonstrate basic sending skills in isolation;</p> <p><b>Athletics- Furthest 5, Take Aim and Pass the Baton</b> Be able to attempt a variety of throwing techniques in order to improve accuracy; Know and understand how the position of the body affects throwing performance; Develop fundamental movement skills, becoming increasingly competent and confident, and access a broad range of</p>



	<p>equipment; Use a variety of simple tactics; Describe how their bodies work and feel when playing games; Work well with a partner and in a small group to improve their skills; Be able to catch a moving ball Know and understand the term 'feed' Be aware of space and use it to support team-mates and cause problems for the opposition;</p>	<p>Chases, stops and controls balls and other objects such as beanbags and hoops; Identifies space to send a ball; Be able to send an object in isolation; Moves towards a moving ball to return it with hand or bat; Be able to demonstrate basic sending skills in isolation;</p>	<p>activities to extend their agility, balance and coordination; Engage in competitive and cooperative physical Activities in a range of increasingly challenging situations; Be able to perform 1:2, 2:2, 2:1 and 1:1 jumps Know and understand how different jumping techniques affect distance travelled;</p>
<p>Year 3</p>	<p><b>Games- 3 Touch Ball</b> Throw and catch with control to keep possession and score 'goals'; Pass and dribble with control without opponent; Be able to bounce the ball in the direction of a target; Know and use rules fairly to keep games going; Say when a player has moved to help others; Apply this knowledge to their own play Suggest warm-up activities;</p> <p><b>Gymnastics-Balancing Act</b> Use a greater number of their own ideas for movements in response to a task; Choose and plan sequences of contrasting actions; Adapt sequences to suit different types of apparatus and their partner's ability; Explain how strength and suppleness affect performance; Compare and contrast gymnastic sequences, commenting on</p>	<p><b>Dance- Round the Clock</b> Improvise freely, translating ideas from a stimulus into movement; Create dance phrases that communicate ideas; Share and create dance phrases with a partner and in a small group; Repeat, remember and perform these phrases in a dance; Use dynamic, rhythmic and expressive qualities clearly and with control; Understand the importance of warming up and cooling down; Recognise and talk about the movements used and the Expressive qualities of dance; Suggest improvements to their own and other people's dances</p> <p><b>Games- Run the Loop</b> Use a range of skills, e.g. throwing, striking, intercepting and stopping a ball, with some control and accuracy; Continue to develop fundamental movement skills and become increasingly competent and confident; To understand the need for tactics; To be able to pass and catch within pairs;</p>	<p><b>Games- Target Baggers</b> Attempts to serve to begin a game. E.g. underarm; Plays a continuous game using: throwing and catching or some simple hitting; Keeps count/score of a game; Can play within boundaries; Uses a small range of basic racquet skills; Moves towards a ball to return over a line/net; Plays over a net; Suggest warm-up activities;</p> <p><b>Athletics- Off, Up and Away</b> Run at fast, medium and slow speeds, changing speed and direction; Be able to run, jump and throw using a variety of techniques Know and understand how altering the movement of any parts of the body during performance affects end results Learn to use skills in different ways and link them to make actions</p>



	<p>Similarities and differences; With help, recognise how performances could be improved; Be able to perform a sequence in time with a partner; Know and understand to teach a sequence to a partner; Suggest warm-up activities;</p>	<p>Know and understand Set up small games; Explain what they need to do to get ready to play games; Suggest what needs practising; Know and understand how hitting the ball further increases the chances of running further distances; Suggest warm-up activities;</p>	<p>Develop an understanding of how to improve in different physical activities</p>
Year 4	<p><b>Gymnastics- Partner Work</b> Perform actions, balances, body shapes and agilities with control; Plan, perform and repeat longer sequences that include changes of speed and level, clear shapes and quality of movement; Adapt their own movements to include a partner in a sequence; Understand that strength and suppleness can be improved; Recognise criteria that lead to improvement, e.g. changing a level; watch, describe and suggest possible improvements to others' performances; Suggest improvements to their own performance Be able to perform a sequence following a pathway, in time with a partner; Know and understand how to sequence movements that move people together and apart lead a partner through short warm-up routines;</p> <p><b>Games- On the Attack</b> Play games with some fluency and accuracy, using a range of throwing and catching techniques; Pass and dribble with control under pressure; Find ways of</p>	<p><b>Dance- Indian Delight</b> Respond imaginatively to a range of stimuli related to character and narrative; Use simple motifs and movement patterns to structure dance phrases on their own, with a partner and in a group; Refine, repeat and remember dance phrases and dances; Perform dances clearly and fluently; Show sensitivity to the dance idea and the accompaniment; Show a clear understanding of how to warm up and cool down safely; Describe, interpret and evaluate dance, Using appropriate language</p> <p><b>Games- Arc Rounders</b> Use a range of skills, e.g. throwing, striking, intercepting and stopping a ball, with good control and accuracy;</p>	<p><b>Games- Mini Tennis 2</b> Explores shots on both sides of the body and attempt with confidence; introduction of forehand and backhand Uses a small range of racquet/hand skills; Works with a partner / small groups to return a served ball; Plays competitively with others and against others in modified games; Uses basic defensive tactics to defend the court i.e. moving to different positions on the court; Chooses ways to send the ball to make it difficult for opponent to return; Suggests and lead warm ups that prepare the body appropriately for net/wall activities; Enjoy communicating, collaborating and competing with each other; Lead a partner through short warm-up routines;</p> <p><b>Athletics- Faster, Higher, Further</b> Link running and jumping activities with some fluency, control and consistency; Make up and repeat a short sequence of linked jumps; Take part in a relay</p>



	<p>attacking successfully when using other skills; Use a variety of simple tactics for attacking well, keeping possession of the ball as a team, and getting into positions to score; Know the rules of the games; Understand that they need to defend as well as attack; Understand how strength, stamina and speed can be improved by playing invasion games; Watch and describe others' performances, as well as their own, and suggest practices that will help them and others to play better Be able to move to the correct position in order to attempt to score; Lead a partner through short warm-up routines;</p>	<p>Choose and vary skills and tactics to suit the situation in a game; Carry out tactics successfully; To be able to pass and catch within a small team; Know rules and use them fairly to keep games going; Carry out warm ups with care and an awareness of what is happening to their bodies; Describe what they and others do that is successful; Be able to bat and run to distance bases; Lead a partner through short warm-up routines;</p>	<p>activity, remembering when to run and what to do; Throw a variety of objects, changing their action for accuracy and distance; Recognize when their heart rate, temperature and breathing rate have changed</p>
Year 5	<p><b>Gymnastics- Acrobatic Gymnastics</b> Create, practise and refine longer, more complex sequences for a performance, including changes in level, direction and speed; Choose actions, body shapes and balances from a wider range of themes and ideas; Adapt their performance to the demands of a task, using their knowledge of composition; Use basic set criteria to make simple judgements about performances and Suggest ways they could be improved Be able to link and perform multiple sequential elements e.g. up to 8 understand the need for warming up and working on body strength, tone and flexibility; Lead small groups in warm-up activities;</p> <p><b>Games- Calling the Shots</b></p>	<p><b>Dance- What's so Funny?</b> Compose motifs and plan dances creatively and collaboratively in groups; Adapt and refine the way they use weight, space and rhythm in their dances to express themselves in the style of dance they use; Perform different styles of dance clearly and fluently; Organise their own warm-up and cool-down exercises; Show an understanding of safe exercising; Recognise and comment on dances, showing an understanding of style; Suggest ways to improve their own and other people's work</p> <p><b>Games- Runners</b></p>	<p><b>Games- What a Racket!</b> Plays a range of basic shots on both sides of the body, move feet to hit ball; Plays modified games sending and returning a ball; Plays with others with some flow to the game, keeping track of their own scores; Recognises where they should stand on the court when playing on their own and with others; Applies some control when returning the ball including foot placement, shot selection and aim; Be able to describe their scoring system;</p> <p><b>Athletics- 3 Jump Challenge</b></p>



	<p>Pass, dribble and shoot with control in games; Identify and use tactics to help their team keep the ball and take it towards the opposition's goal; Identify tactics that present opportunities to score goals Mark opponents and help each other in defence; Pick out things that could be improved in Performances and suggest ideas and practices to make them better To develop their own game and to be able to agree and teach the rules of it; Know how to make games safe; Be able to attempt to intercept Be able to participate in small sided game e.g. 5 a-side Understand the need for warming up and working on body strength, tone and flexibility; Lead small groups in warm-up activities;</p>	<p>Strike a bowled ball with some accuracy; use a range of fielding skills, e.g. catching, throwing, bowling, intercepting, with growing control and consistency; Work collaboratively in pairs, group activities and small-sided games; Use and apply the basic rules consistently and fairly; Recognise the activities and exercises that need including in a warm up; Identify their own strengths and suggest practices to help them improve; Know and understand how to score points; Start to develop an understanding of how to improve, and learn to evaluate and recognise their own success; Be able to score points by hitting a ball and running safely to the target; Know that it is advantageous to attempt to strike a batter 'out'; Understand the need for warming up and working on body strength, tone and flexibility; Lead small groups in warm-up activities;</p>	<p>Understand and demonstrate the difference between sprinting and running for sustained periods; Know and demonstrate a range of throwing techniques; Throw with some accuracy and power into a target area; Perform a range of jumps, showing consistent technique and sometimes using a short run-up; Play different roles in small groups; Relate different types of activity to different heart rates and body temperatures, and use some of these activities when warming up;</p>
<p>Year 6</p>	<p><b>Games- Wide Attack</b> Use different techniques for passing, controlling, dribbling and shooting the ball in games; Apply basic principles of team play to keep possession of the ball; use marking, tackling and/or interception to improve their defence; Play effectively as part of a team; Know what position they are playing in and how to contribute when attacking and defending;</p>	<p><b>Dance- Making the Grade</b> Work creatively and imaginatively on their own, with a partner and in a group to compose motifs and structure simple dances; Perform to an accompaniment expressively and sensitively; Perform dances fluently and with control; Warm up and cool down independently; Understand how dance helps to keep them healthy; Use appropriate criteria to</p>	<p><b>Games- Long and Thin, Short and Fat</b> Uses forehand, backhand and overhead shots with more confidence in games; Makes appropriate choices in games about the best shot to use; Starts games with the appropriate serve; Begins to use full scoring systems; Develops doubles play (team play for volleyball); Applies tactics in games</p>



	<p>Recognise their own and others' strengths and weaknesses in games; Suggest ideas that will improve performance Be able to describe an attacking position and a defending position within a game situation; Know and understand positions that help attacking and defending positions within a game; Understand the importance of warming up and cooling down;</p> <p><b>Gymnastics- Group Dynamics</b> Make up longer, more complex sequences, including changes of direction, level and speed; Develop their own solutions to a task by choosing and applying a range of compositional principles; Combine and perform gymnastic actions, shapes and balances; Show clarity, fluency, accuracy and consistency in their movements; Say, in simple terms, why activity is good for their health, fitness and wellbeing; Show an awareness of factors influencing the quality of a performance and suggest aspects that need improving Be able to link at 3 different levels; Know and understand how to perform at different levels; Be able to link and perform multiple sequential elements e.g. up to 10 Be able to adapt an individual sequence to become a group sequence; Understand the importance of warming up and cooling down;</p>	<p>evaluate and refine their own and others' work; Talk about dance with understanding, using appropriate Language and terminology</p> <p><b>Games- Zone Rounders</b> Strike a bowled ball with precision ball; use a range of fielding skills, e.g. catching, throwing, bowling, intercepting, with growing control and consistency; Continue to work collaboratively in pairs, group activities and small-sided games; Continue to use and apply the basic rules consistently and fairly; Understand and implement a range of tactics in games with success; Deliver a specific warm up to a small group of peers; Identify their own and others strengths and suggest practices to help them improve; Understand the importance of warming up and cooling down;</p>	<p>effectively; Understand the importance of warming up and cooling down.</p> <p><b>Athletics- Distance Challenge</b> Choose the best pace for a running event, so that they can sustain their running and improve on a personal target; Show control at take-off in jumping activities; Show accuracy and good technique when throwing for distance; Organise and manage an athletic event well; Understand how stamina and power help people to perform well in different athletic activities; Identify good athletic performance and explain why it is good, using agreed criteria</p>
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